Microservices for Scalability

Keynote at ICPE 2016, Delft, NL

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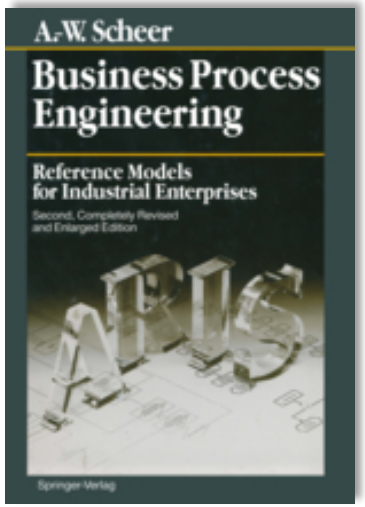
Agenda

1. **Integrated Information Systems**
   - **Including its Limits to Scalability**
2. Information Systems Integration
   - Including its Anti-Patterns to Scalability
3. Microservice Architectures for Scalability
   - Performance and Elasticity
   - Software Development Scalability
4. Takeaways

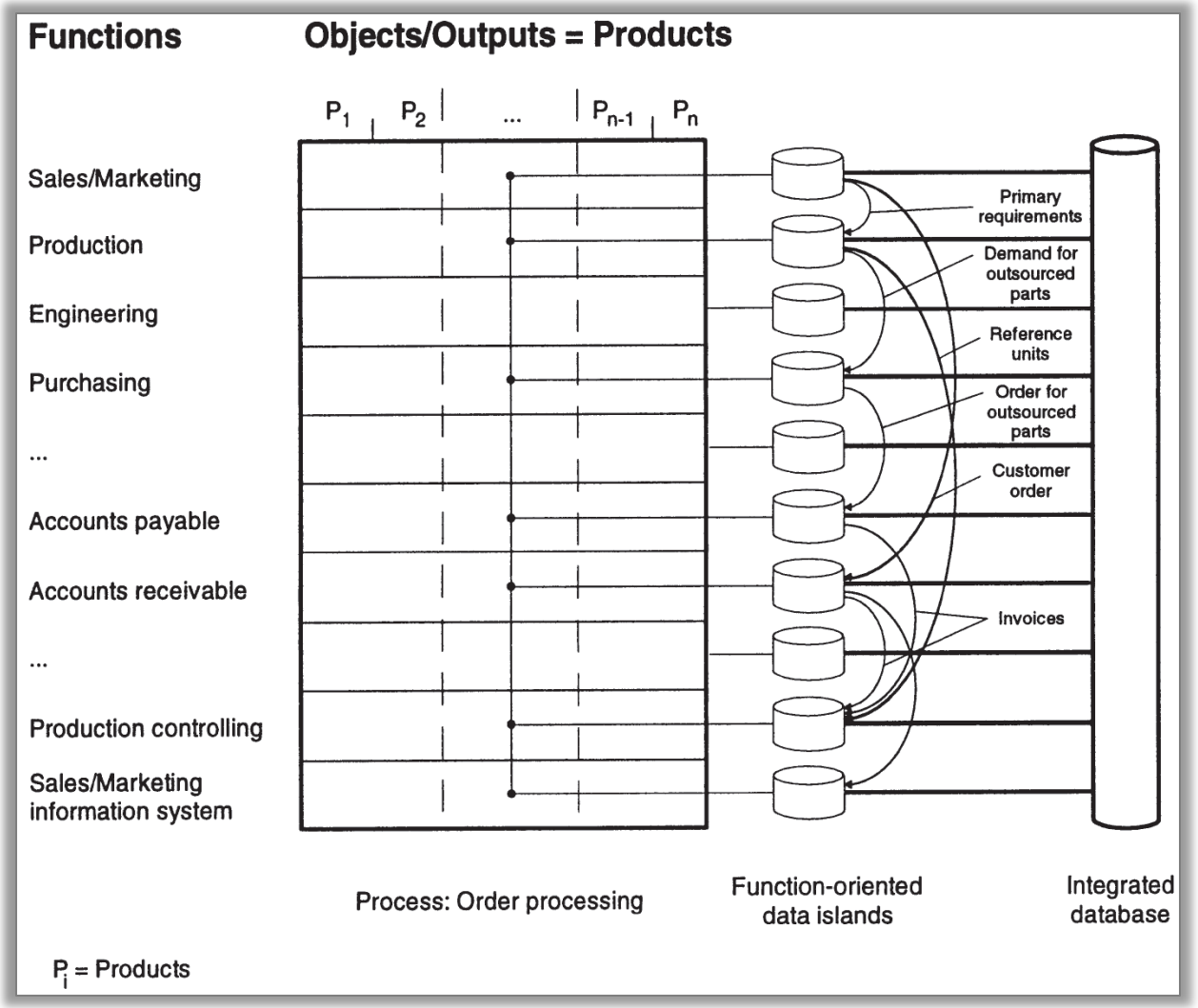
Integrated Information Systems ?

Why not employing an integrated information system?

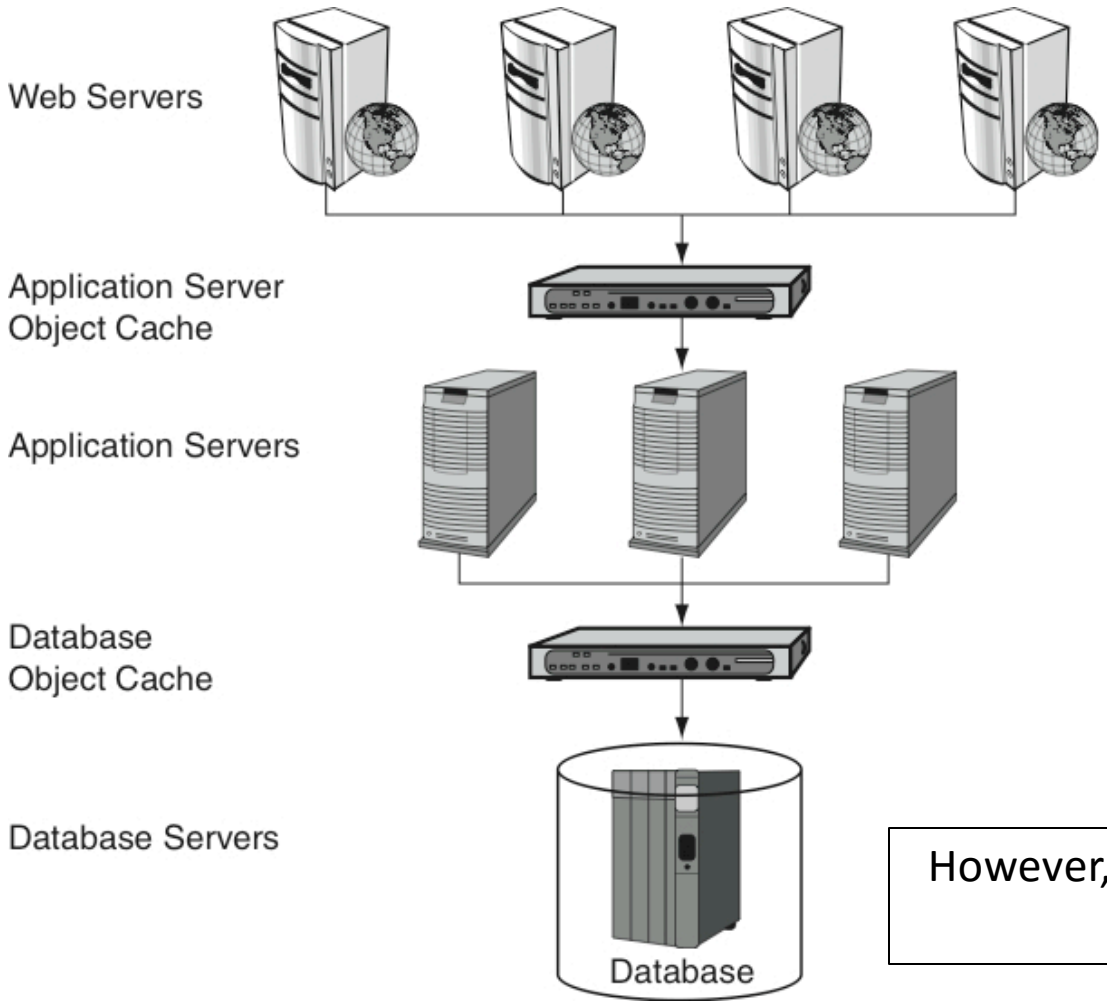
Example: ARIS Architecture of Integrated Information Systems



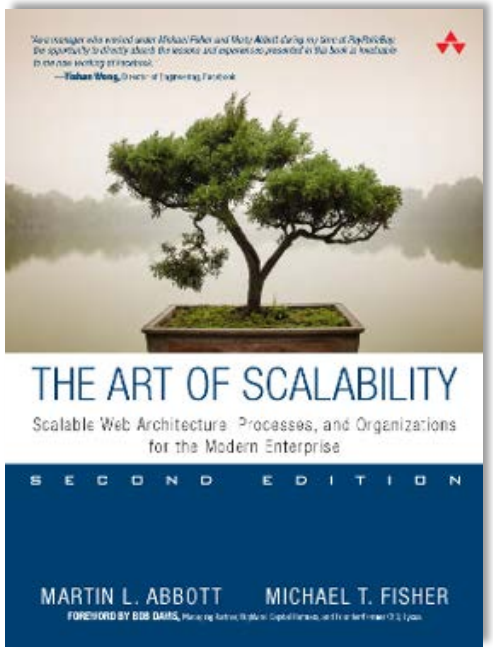
Source: [Scheer 1994]



Web Information Systems Cache Architecture



Source: [Abbott & Fisher 2015]



Approaches to Scalability on the database layer:

- Big enterprise server
- Database replication
- Database sharding

However, you have to scale everything to scale anything!

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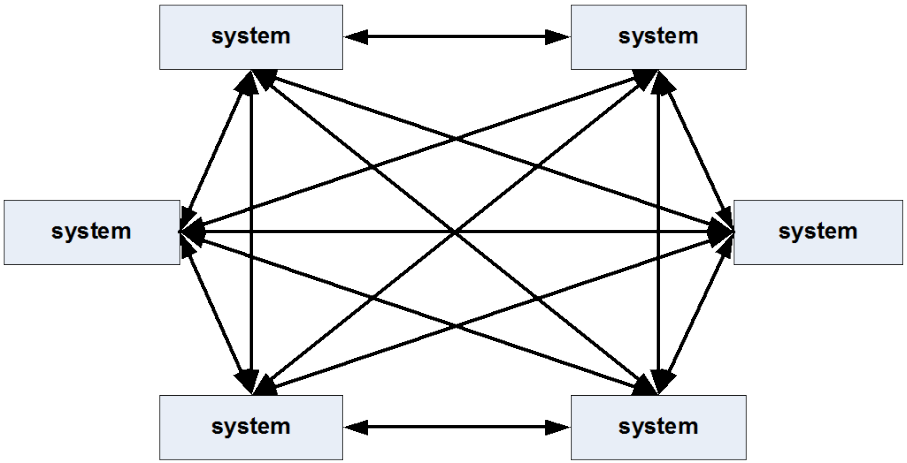
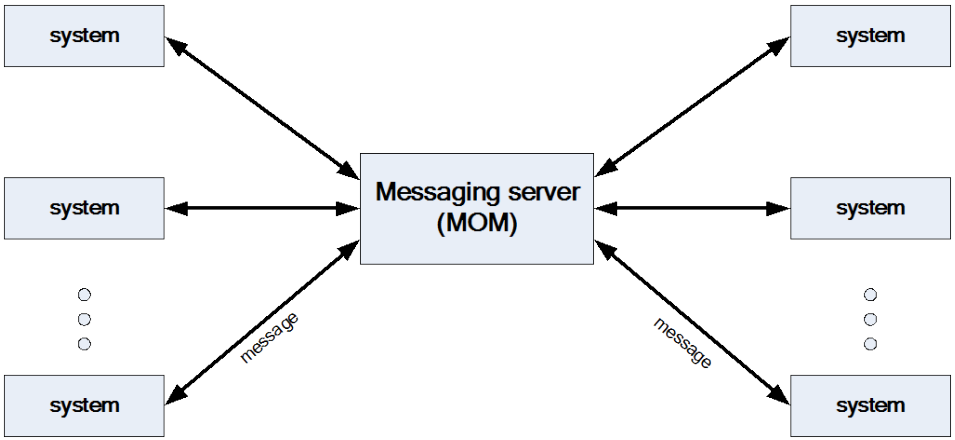
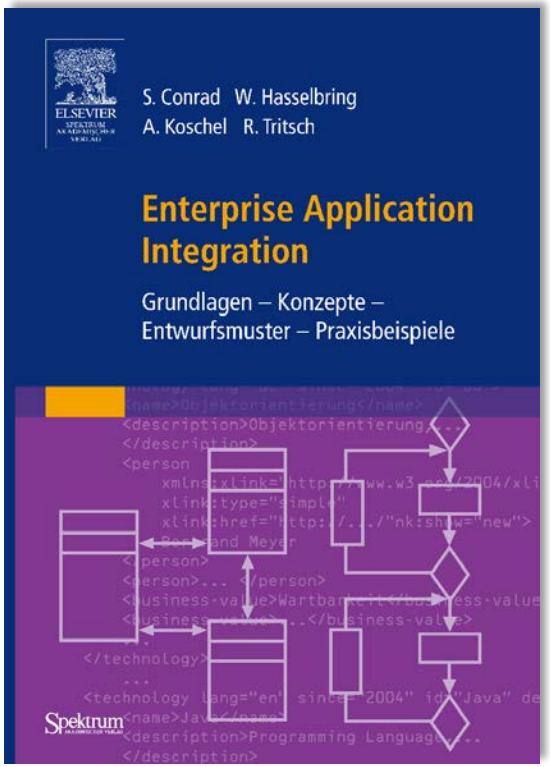
Information Systems Integration ?

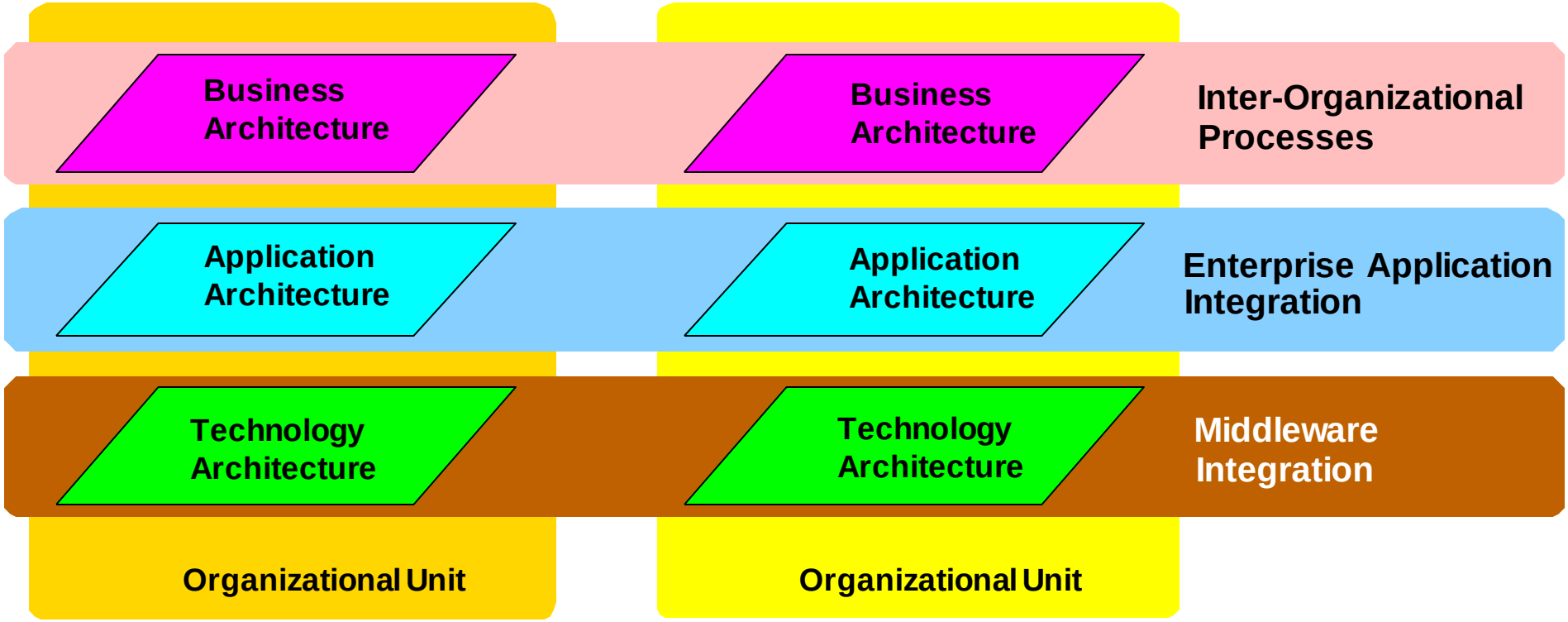




Source: [Conrad et al. 2005]

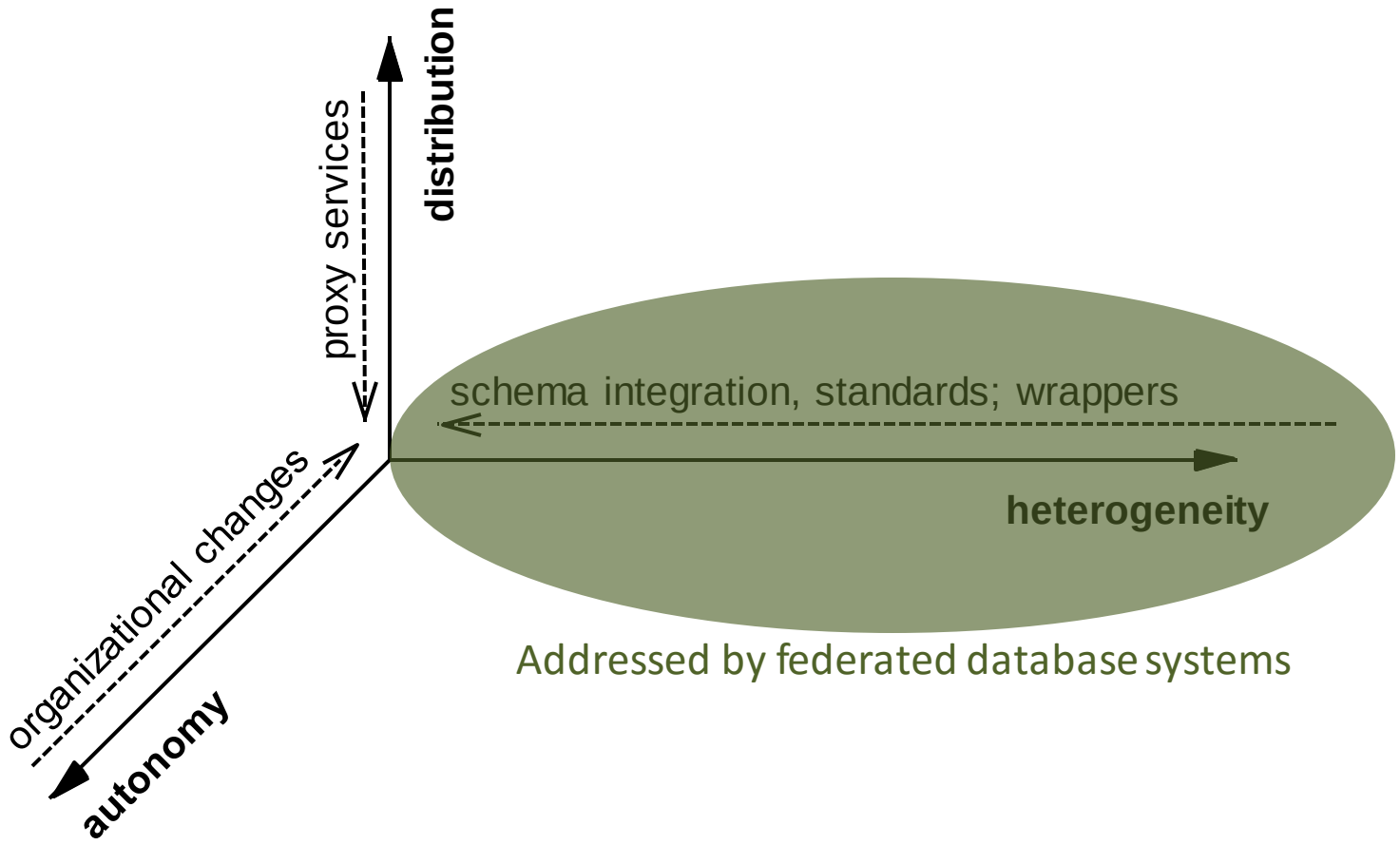


Architecture and Integration Layers for Business Information Systems



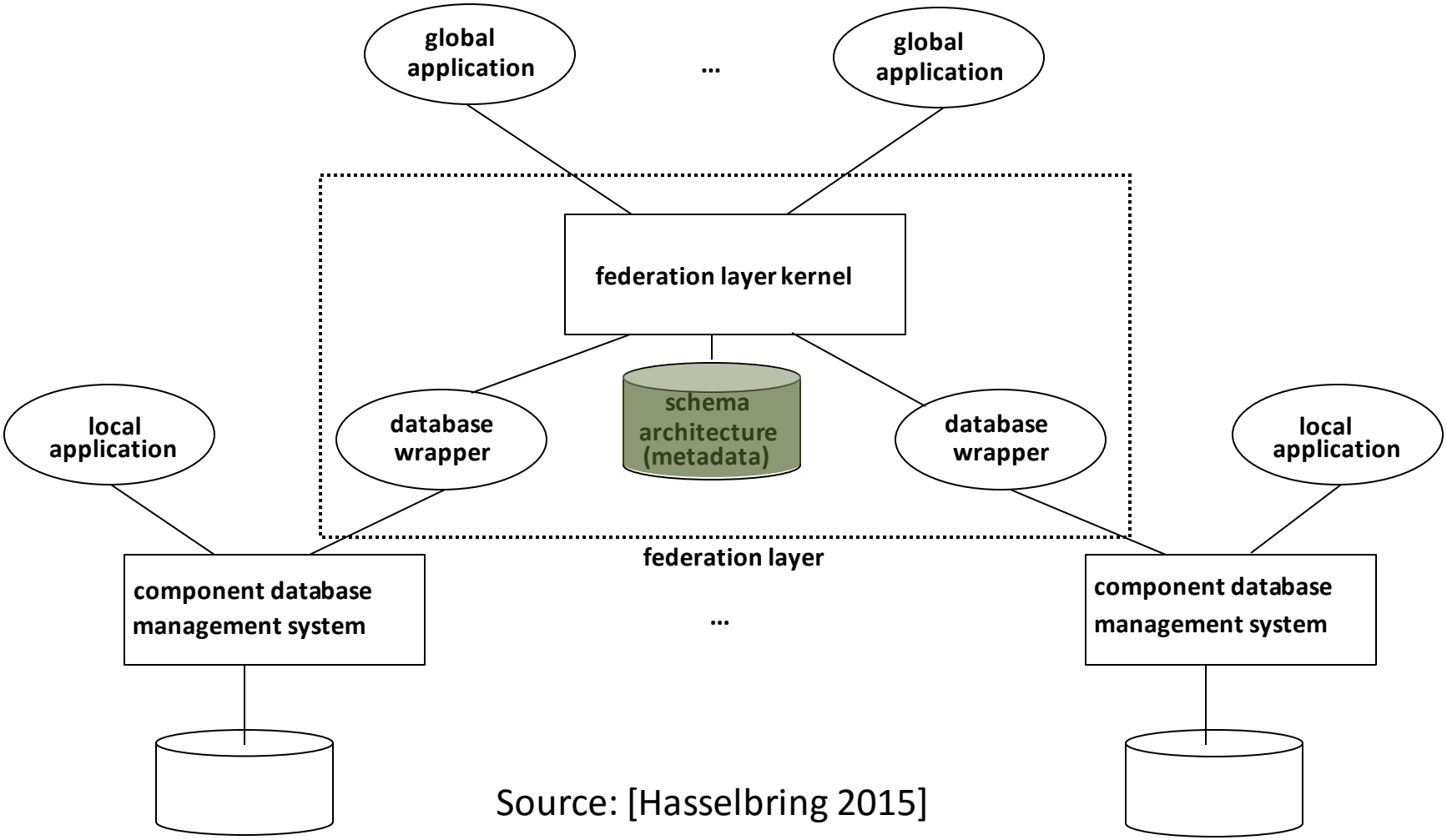
Source: [Hasselbring 2000]

Integration Dimensions



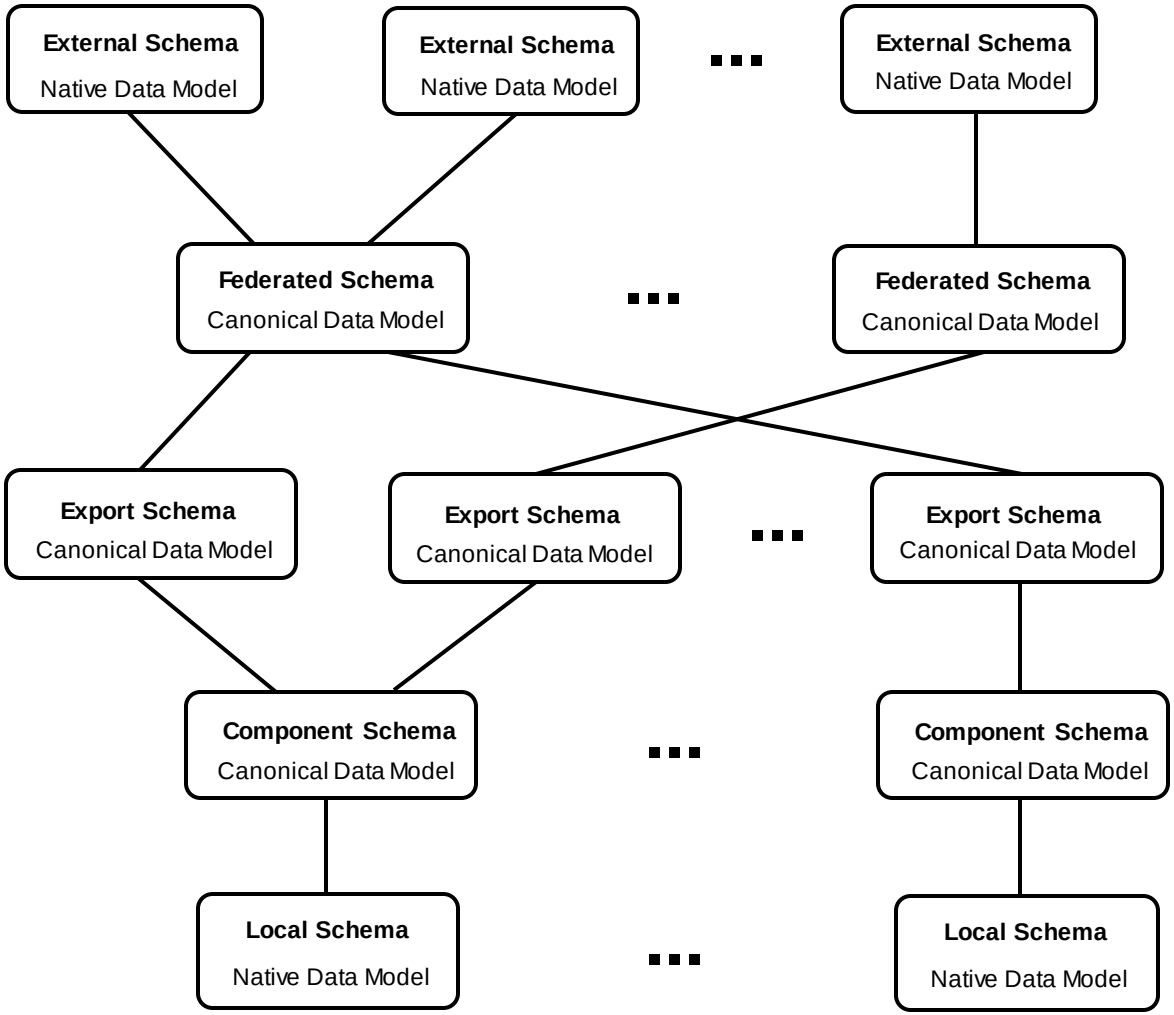
Source: [Hasselbring 2000]

General System Architecture of Federated Database Systems



Source: [Hasselbring 2015]

Five-level schema architecture for federated database systems



Source:
[Sheth & Larson 1990, Hasselbring 2015]

Result:
Tight coupling between integrated databases!

Some Anti-Patterns to Scalability of Information Systems

1. One central database
2. Distributed transactions
3. Schema-based integration
4. Limited capacity
5. Shared code

Not meant to be exhaustive,
but discussed in this talk.

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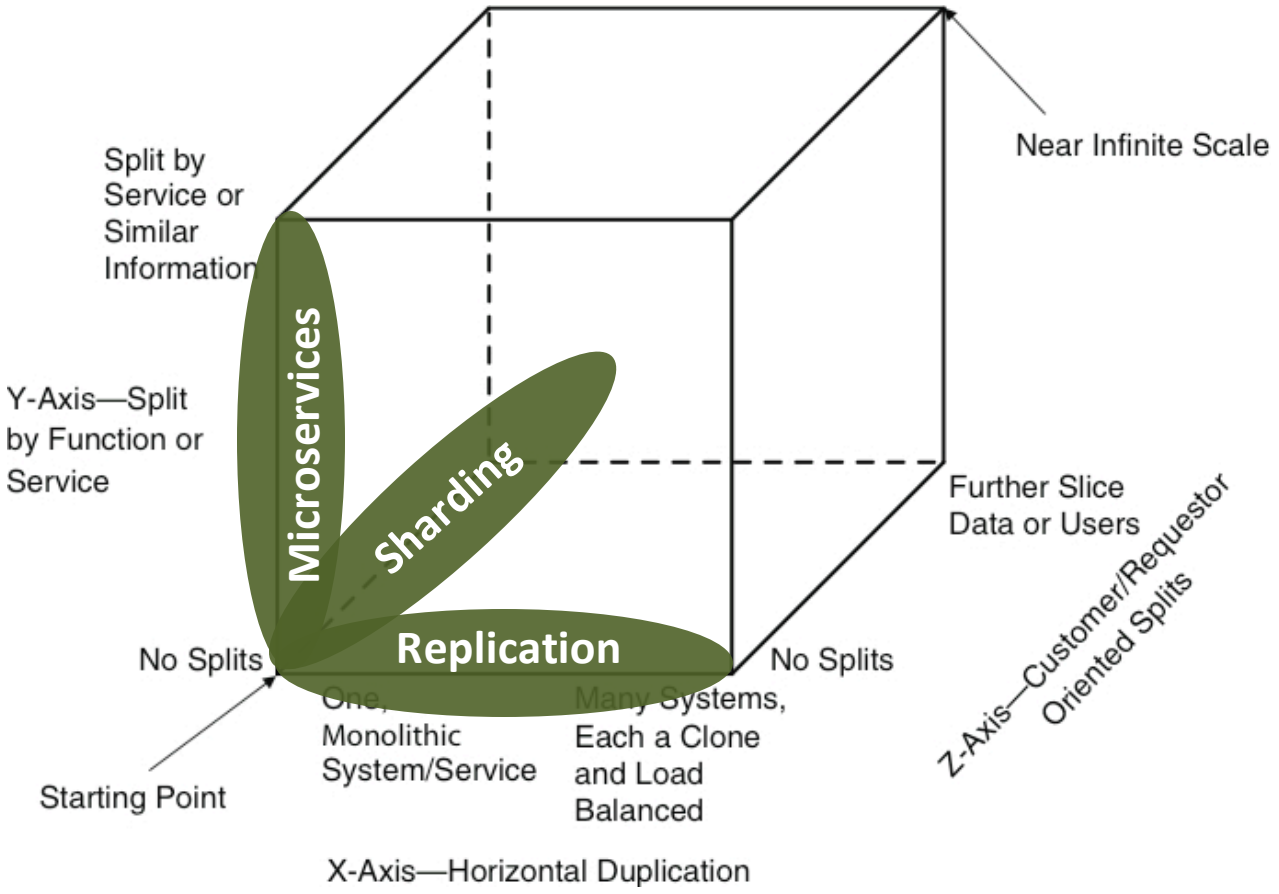
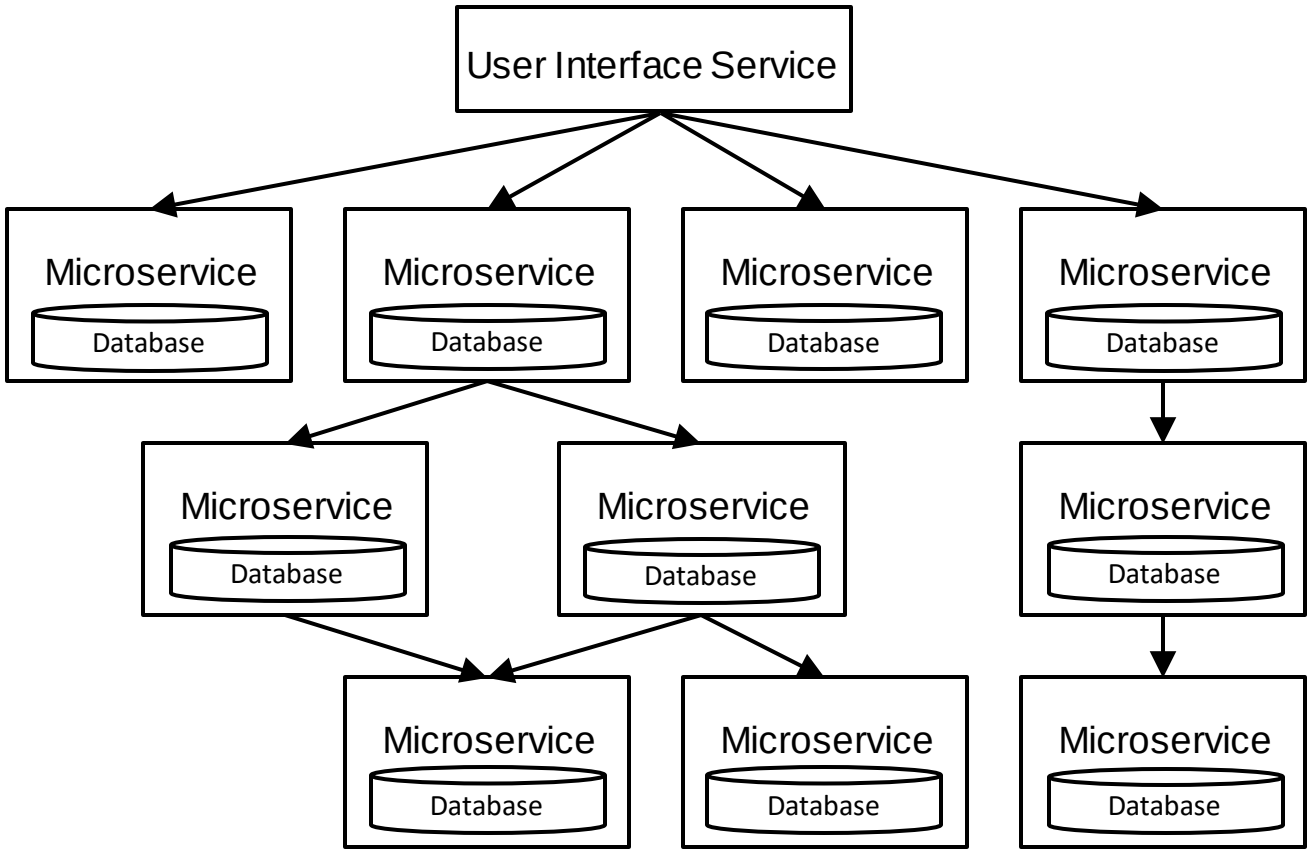
The Scale Cube



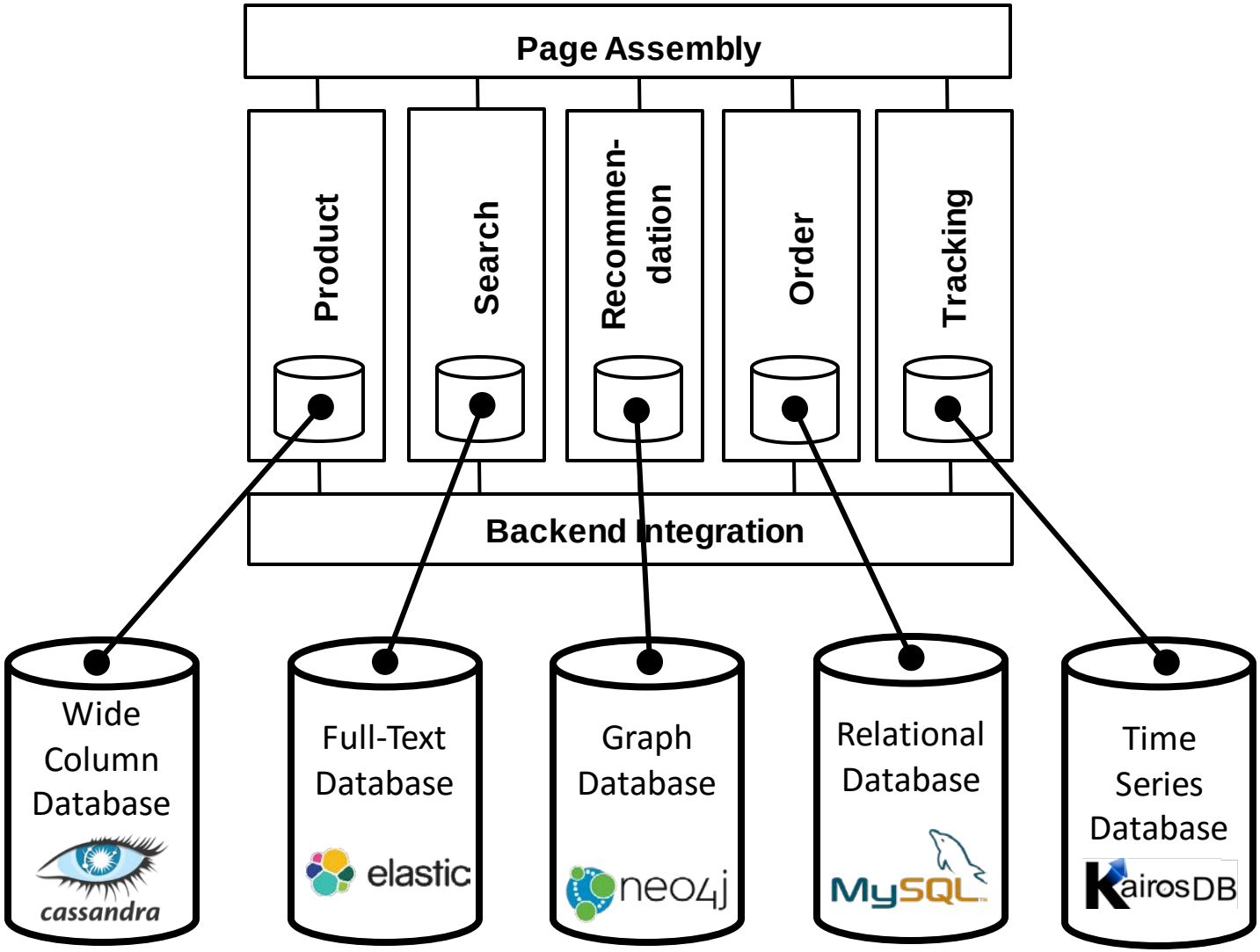
Based on [Abbott & Fisher 2015]

Y-Axis Scaling via Independently Deployable Microservices

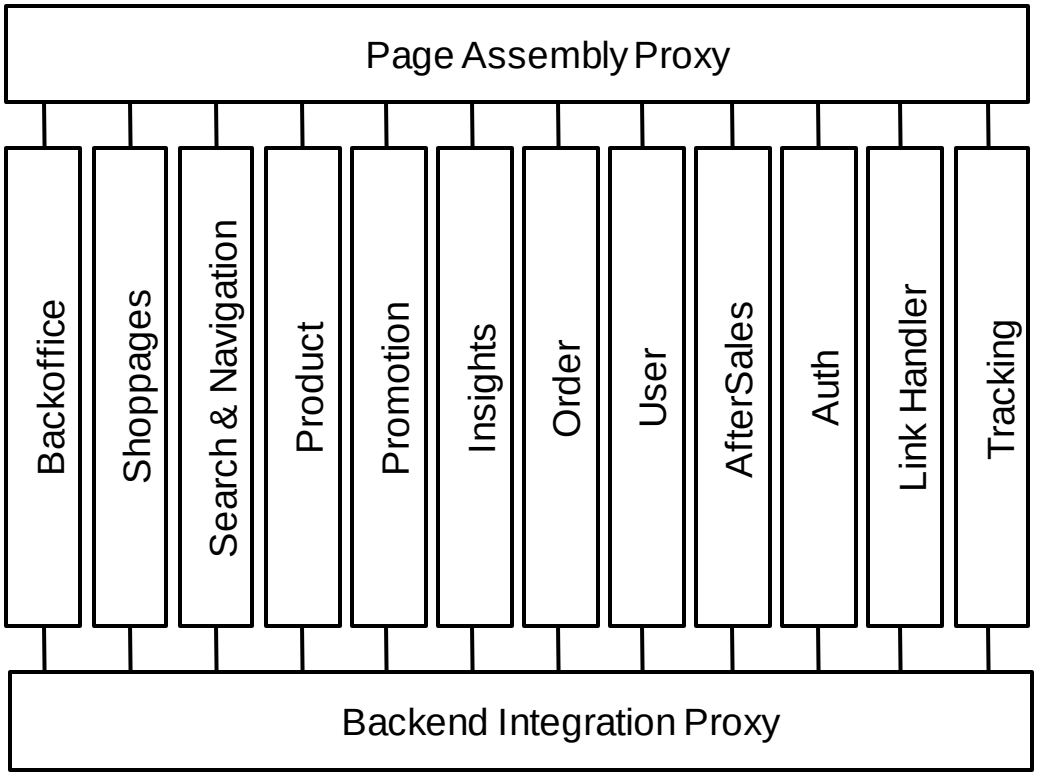


Based on [Bas et al. 2015].

Polyglot Persistence

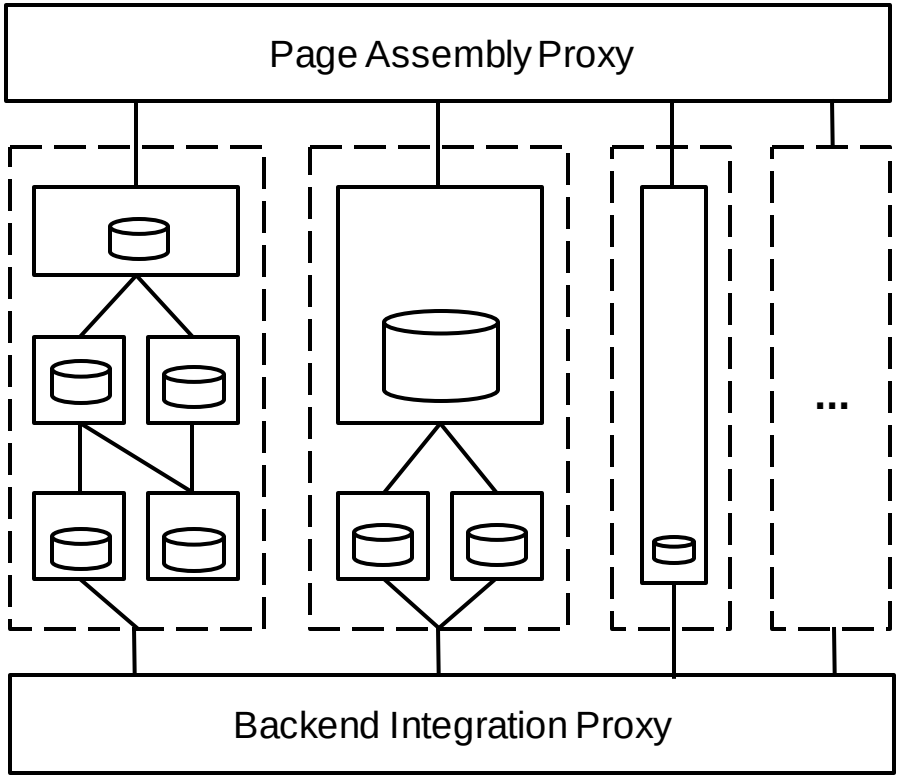


Verticals for Business Functions Example: otto.de



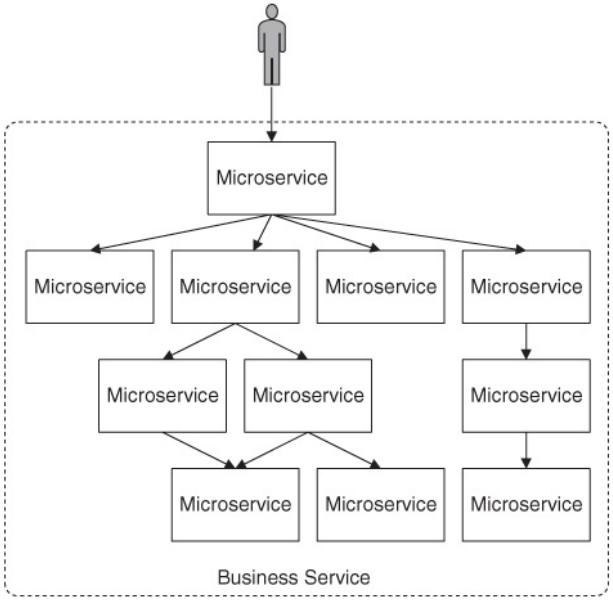
Based on [Kraus et al. 2013 Steinacker 2014]

Verticals and Microservices

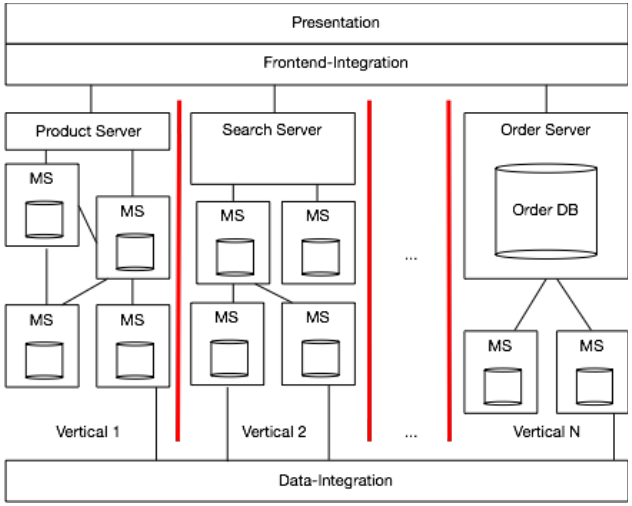


Based on [Steinacker 2014]

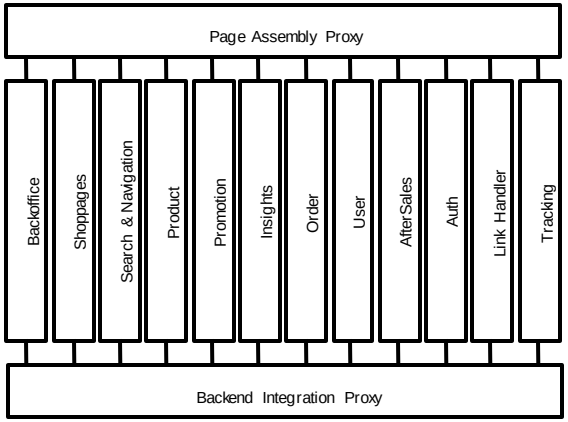
Microservice Architecture Variations



[Bas et al. 2015]



[Steinacker 2014]



[Kraus et al. 2013]

"Scalability is managed by each service individually and is included in its SLA in the form of a guaranteed response time given a particular load."

[Bas et al. 2015, Chapter 4]

"The trade-off between many small components and a few large components must be considered in component and system design."

[Hasselbring 2002]

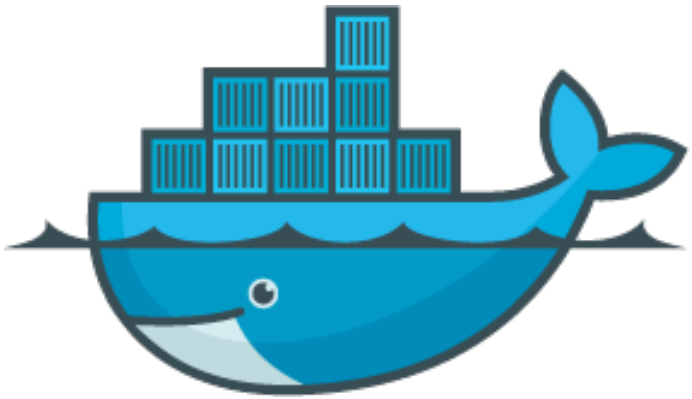
Vertical and Horizontal Scalability

There are two primary approaches to scaling:

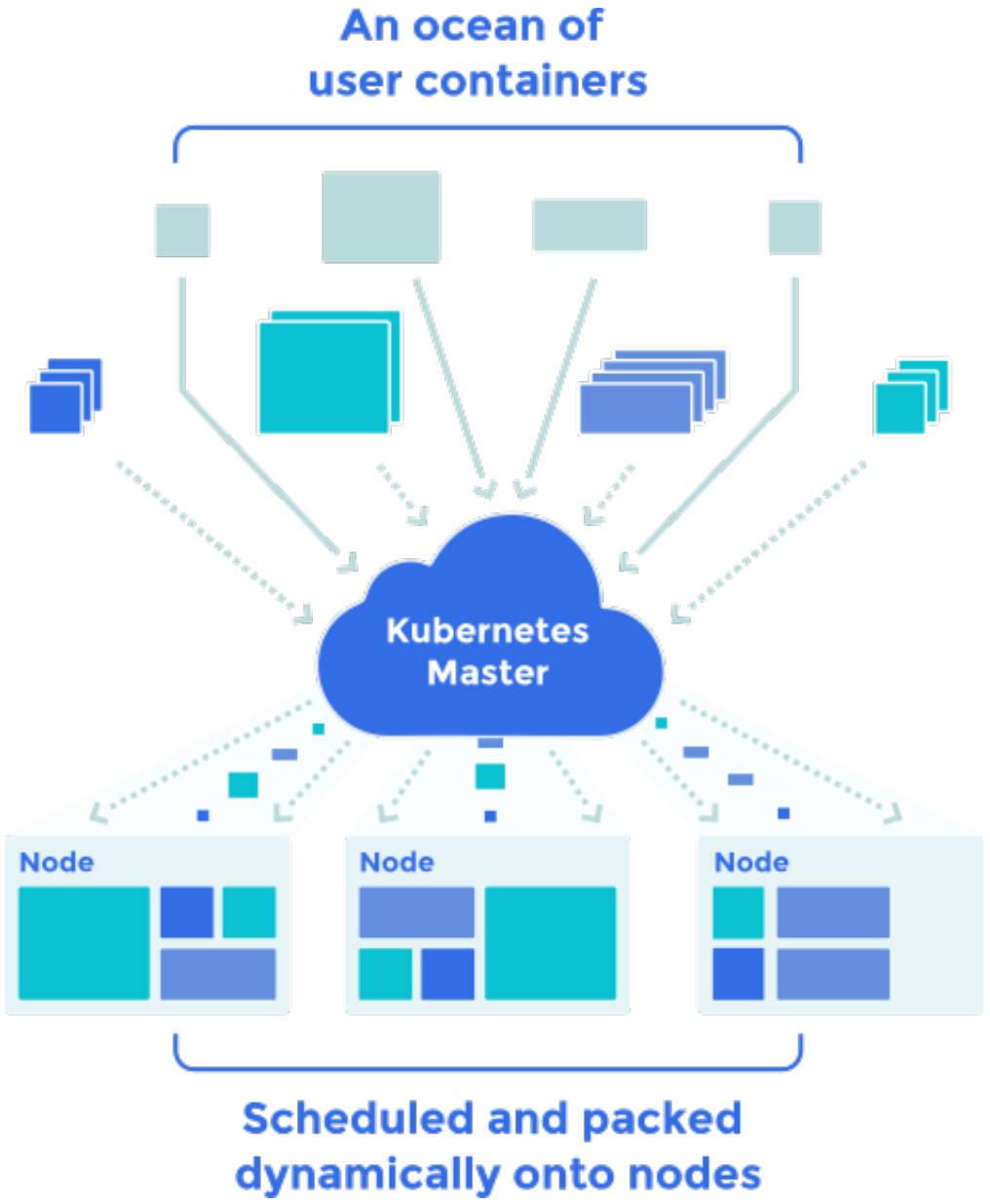
- Vertical scaling is also known as scaling up, which means to
  - increase the overall application capacity of individual nodes through hardware improvements, e.g., change to other nodes with higher memory, or increase the number of CPU cores.
- Horizontal scaling is also called scaling out, which means to
  - increase the overall application capacity by adding more nodes, each additional node typically has the equivalent capacity, such as the same amount of memory and the same CPU.

  → **Elasticity required**

Manage a cluster of containers for horizontal scalability

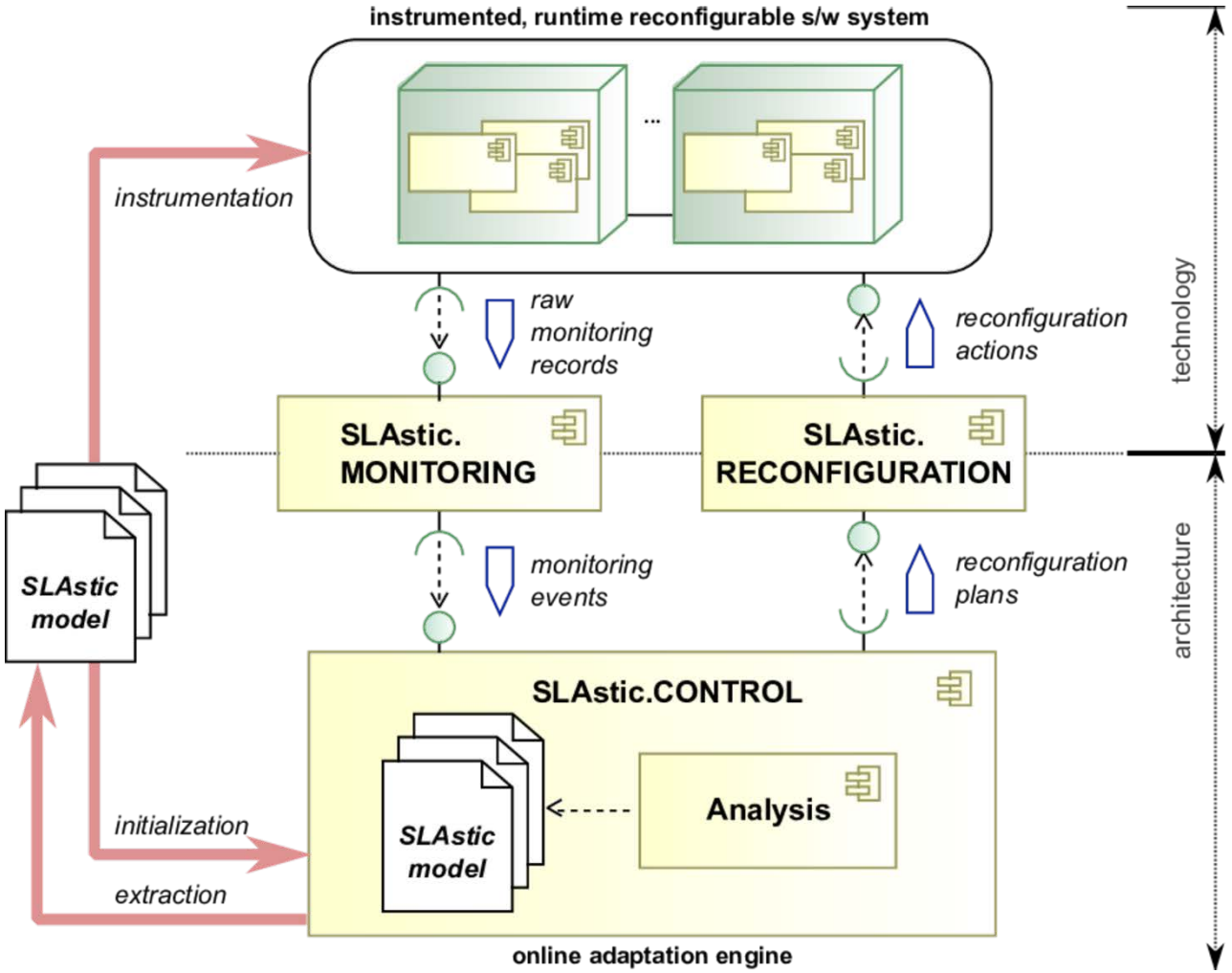


docker



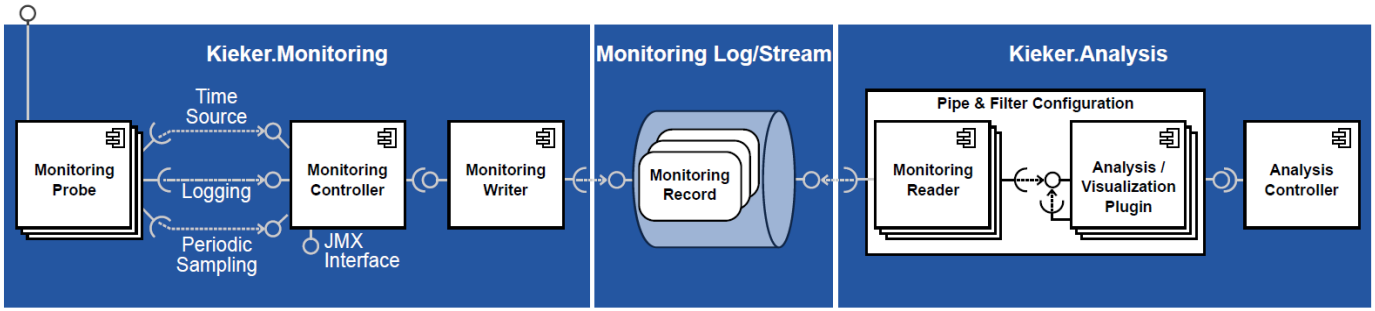
http://kubernetes.io/

SLAstic: Online Capacity Management

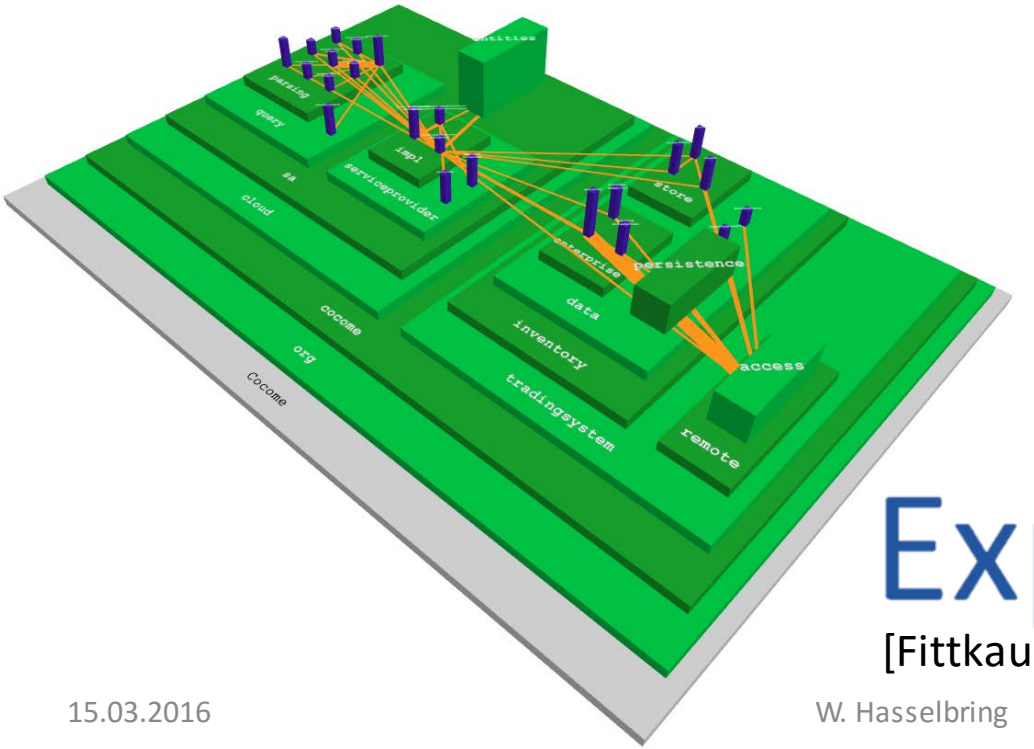


[van Hoorn et al. 2009, van Hoorn 2014]

Essential in this Context: Continuous Monitoring



[van Hoorn et al. 2012]

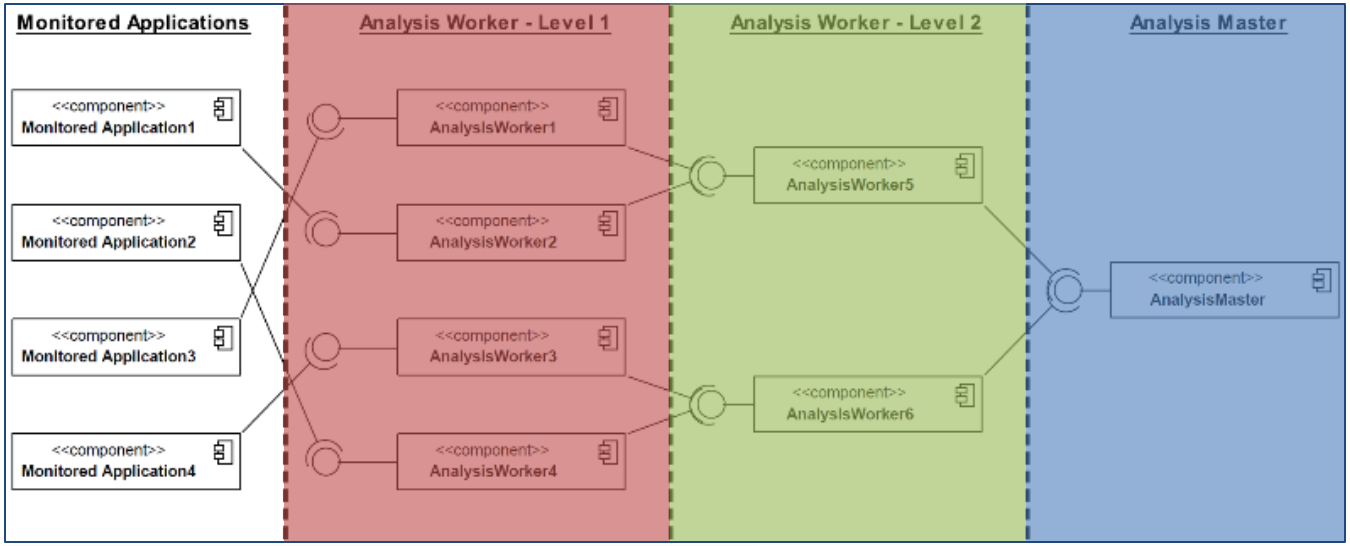


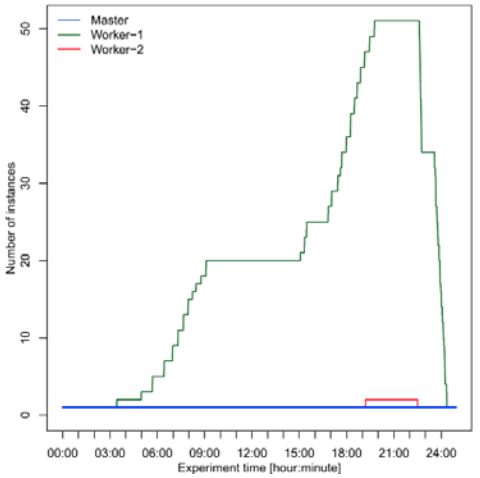
ExplorViz

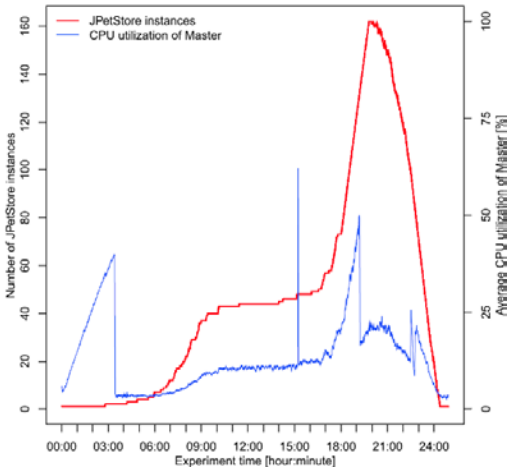
[Fittkau et al. 2013, 2015a]

Monitoring for Online Capacity Management
But also Scalable Monitoring Trace Processing

ExplorViz





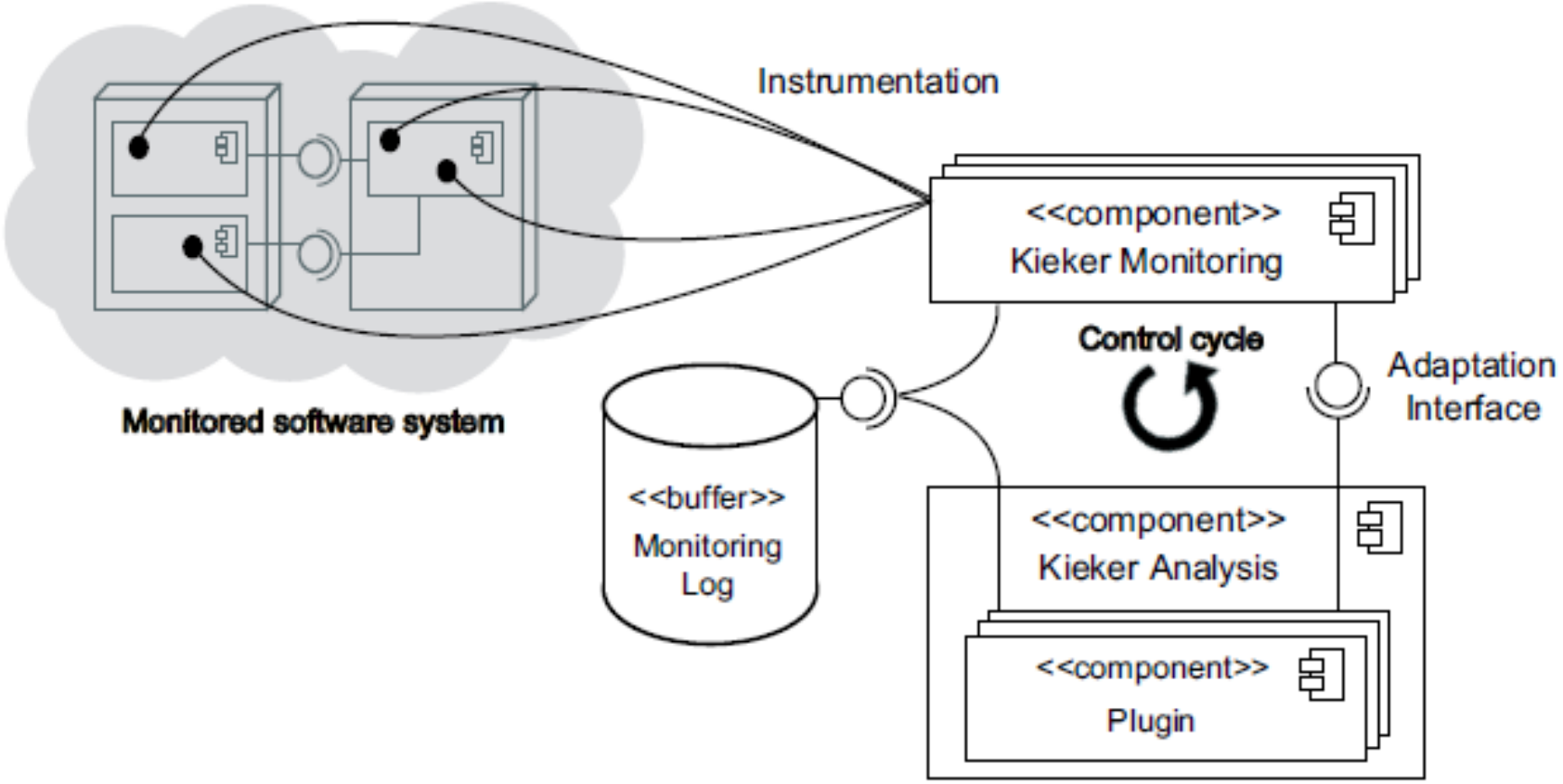


Processing Capabilities:

- ✓ Cost efficient
- ✓ Scalable to millions of monitored methods per second

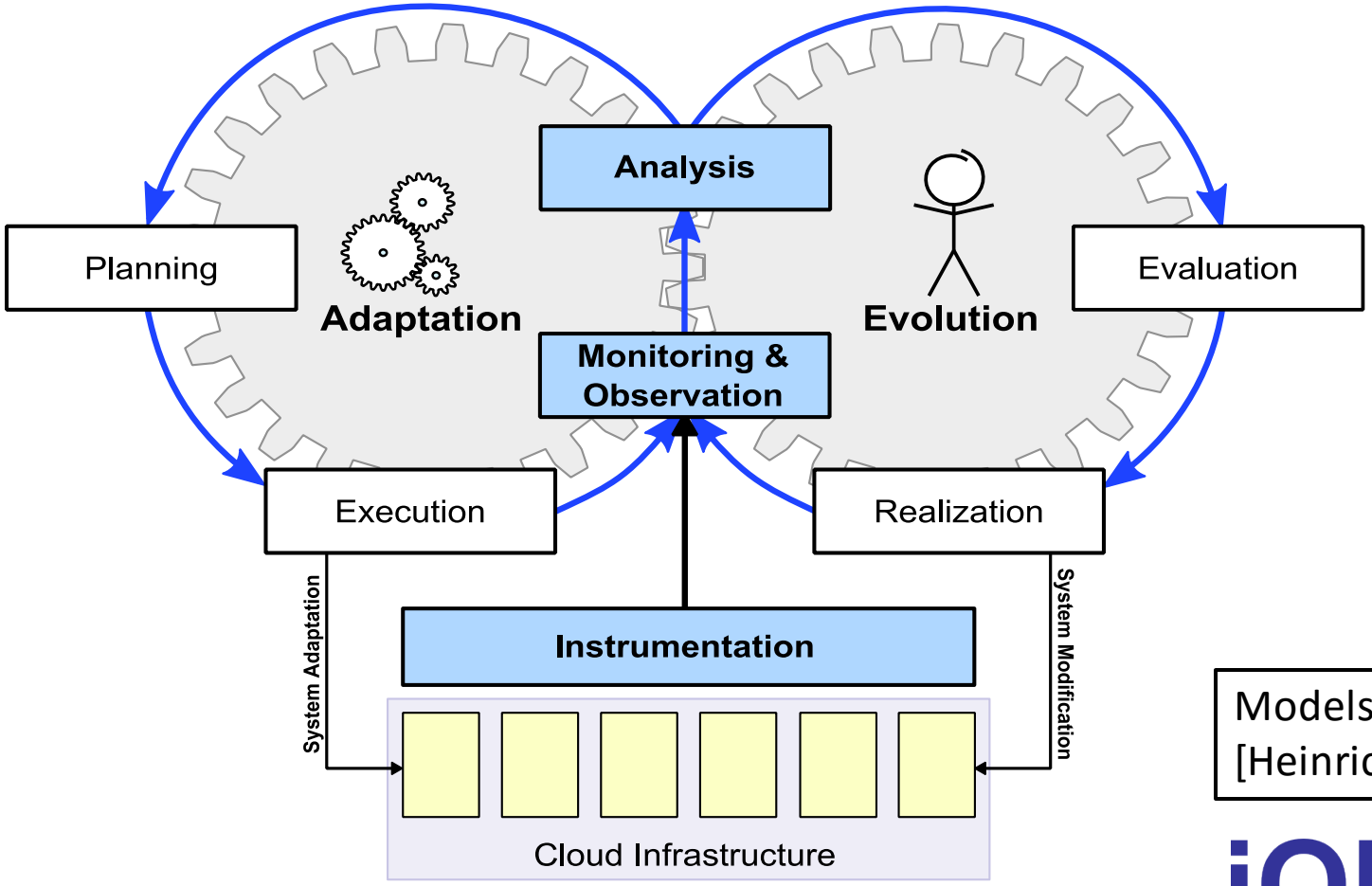
[Fittkau et al. 2015b]

Adaptive Monitoring:
Adjust Instrumentation Coverage at Runtime



Adaptation based on anomaly detection [Marwede et al. 2009, Ehlers et al. 2011]

Integration of Adaptation and Evolution



Models @ Runtime
[Heinrich et al. 2014, 2015]

iObserve

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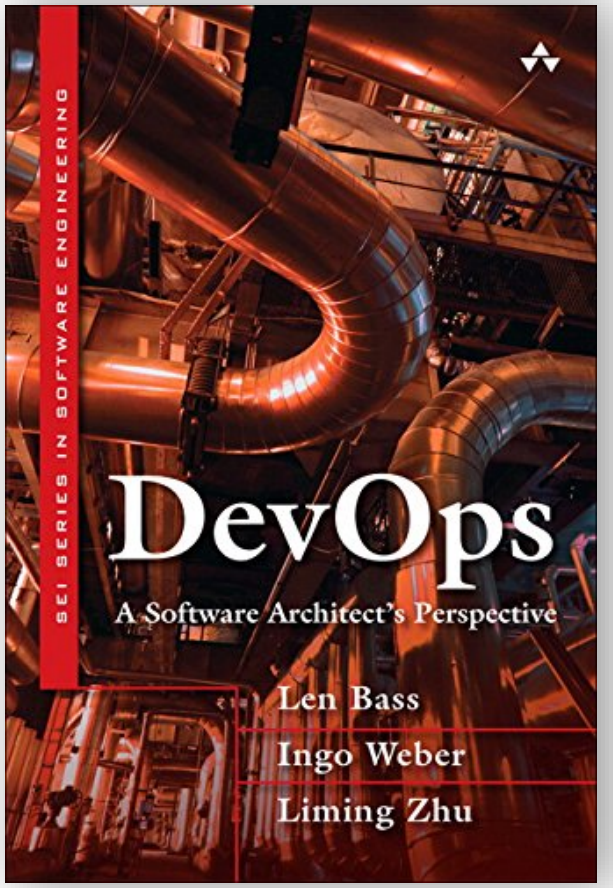
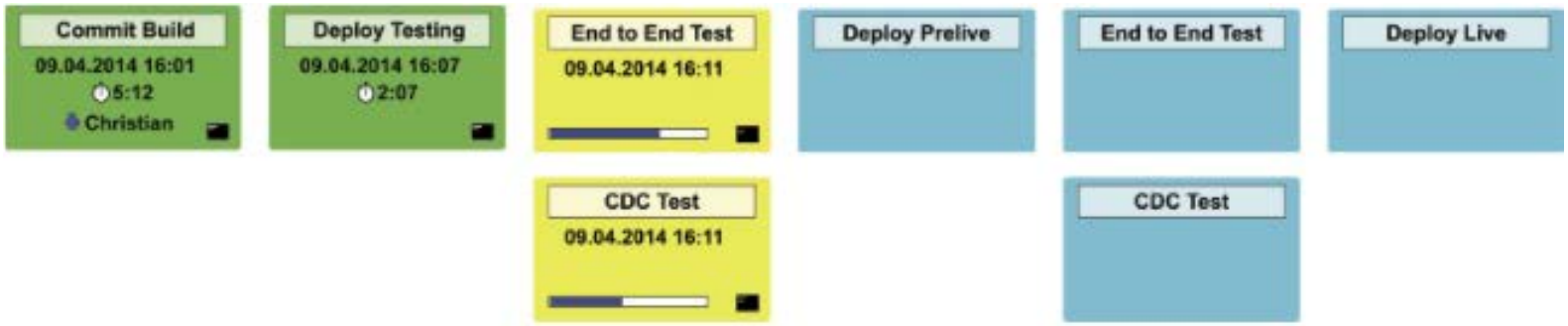
DevOps & Software Architecture



"The **deployment pipeline** is the place where the **architectural** aspects and the process aspects of DevOps intersect."

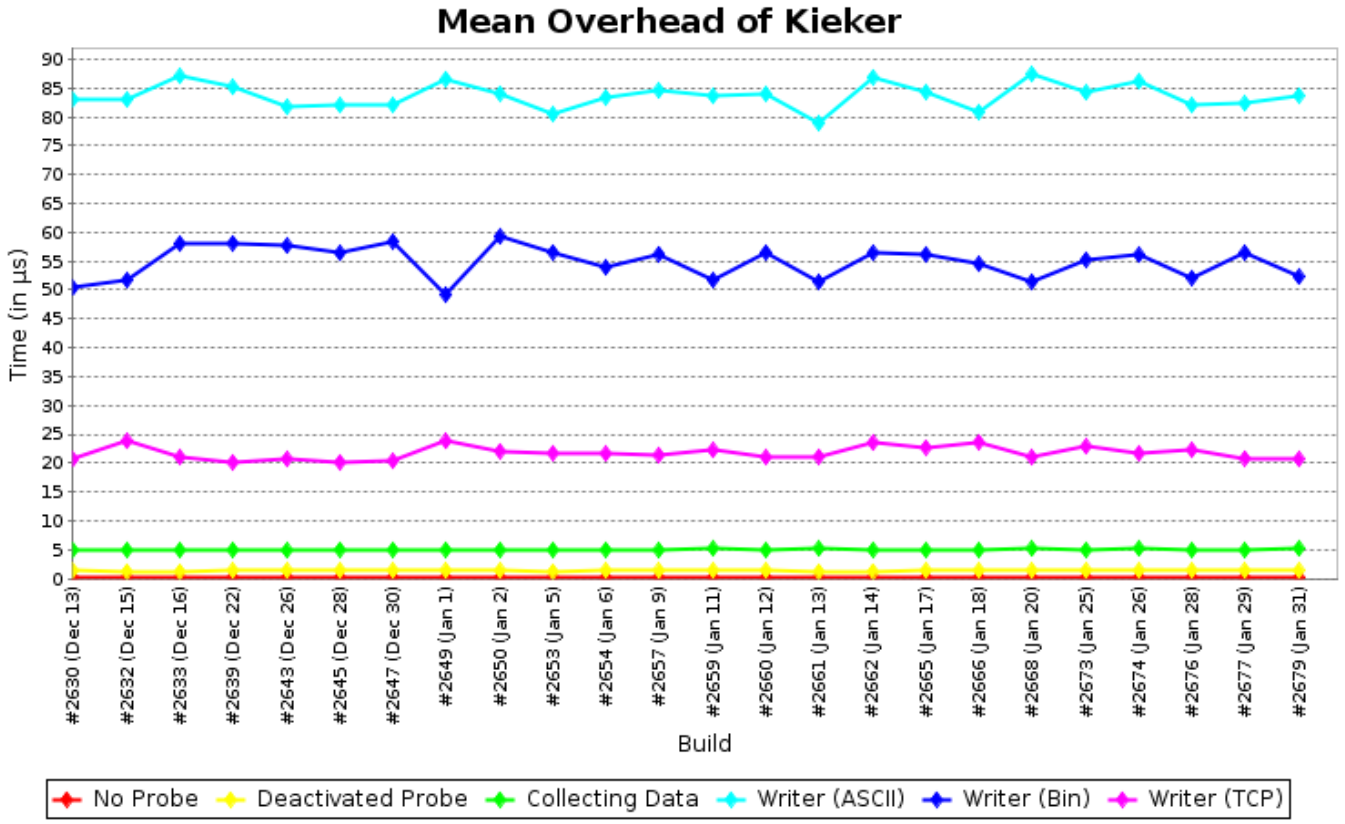
[Bas et al. 2015]

Deployment Pipelines for Continuous Deployment
Example Deployment Pipeline @ Otto.de



Source: [Breetzmann et al. 2014]

Automated Quality Assurance Example: Regression Benchmarking



Integrated into Continuous Integration Setup [Waller et al. 2015]

Should include automated anomaly detection [Marwede et al. 2009, Ehlers et al. 2011]

https://build.se.informatik.uni-kiel.de/jenkins/job/kieker-nightly-release/plot/

Conway's Law

"The basic thesis of this article is that organizations which design systems […] are constrained to produce designs which are copies of the communication structures of these organizations"

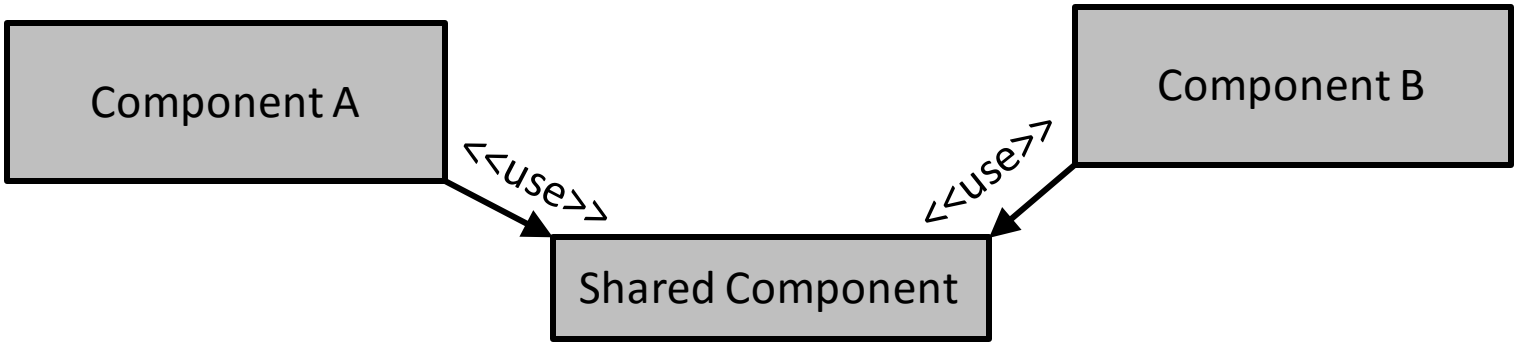
[Conway 1968]

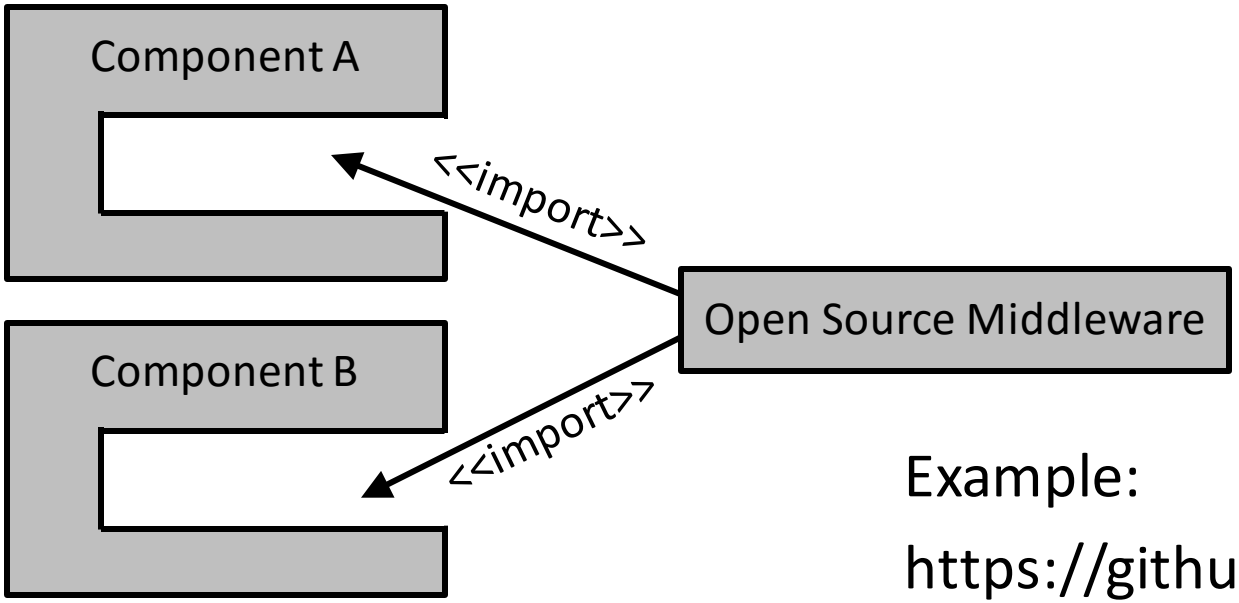
If the organizational structure is decomposed vertically and according to the microservices structure into cross-functional feature teams,

- **scaling** development capacities according to changing business requirements is enabled.
- The **feature teams** should be highly independent, having members of all roles and skills that are required to build and maintain their microservice.

→ Decoupling teams as relevant as decoupling software modules

Component vs. Middleware Reuse





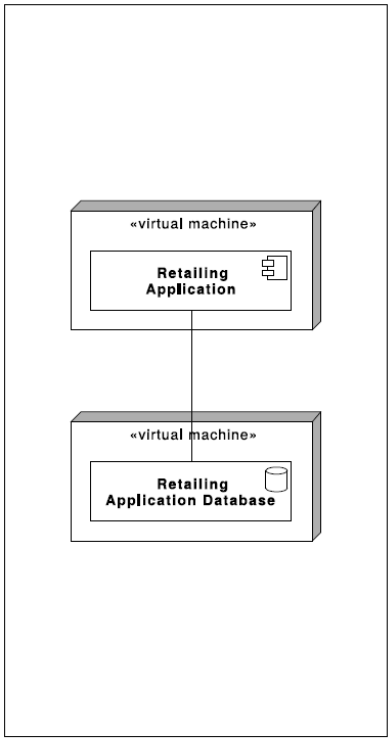
Example:

https://github.com/otto-de/

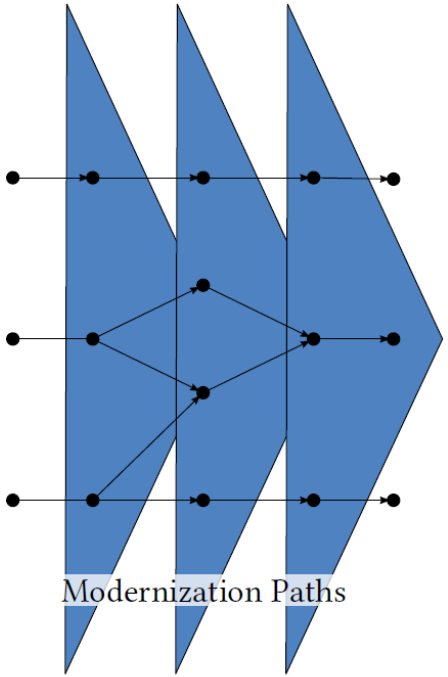
From Monoliths towards Microservices

Yesterday, at the ICPE 2016 Doctoral Symposium

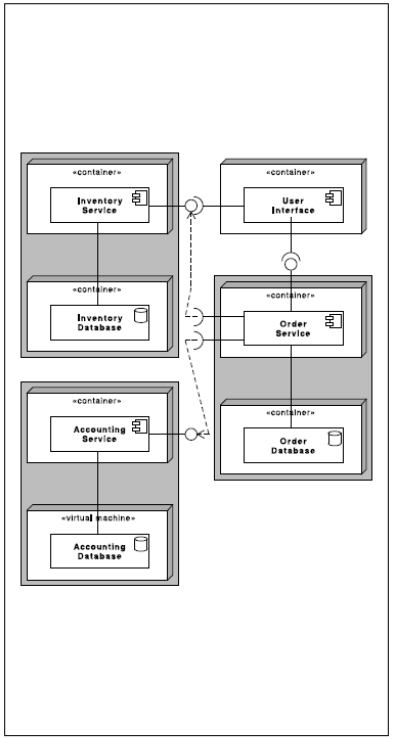
- *Holger Knoche:* "Sustaining Runtime Performance while Incrementally Modernizing Transactional Monolithic Software towards Microservices"



Monolithic Application



Incremental Transition



Microservices

Anti-Patterns and Solutions to Scalability of Information Systems

1. One central database
   → Polyglott persistence
2. Distributed transactions
   → Eventual consistency
3. Schema-based integration
   → Loose coupling via asynchronous messaging
4. Limited capacity
   → Continuous monitoring for elastic capacity management
5. Shared code
   → Open source frameworks

Microservices offer such solutions.

Scalability for both, runtime performance and development performance (DevOps).

However,
be aware of the imposed costs!

http://eprints.uni-kiel.de/31711

Advertisements

- **Softwareforen Leipzig**, April 12-13, 2016
  Microservice Architectures and Continuous Delivery
  http://www.softwareforen.de/goto/sar
- DevOpsDays Kiel, May 12-13, 2016
  http://www.devopsdays.org/events/2016-kiel/
- KoSSE Day on DevOps, June 1, 2016
  http://kosse-sh.de/
- Symposium on Software Performance
  November 08–09, 2016 in Kiel
  (Descartes/Kieker/Palladio Days 2016)
  http://www.performance-symposium.org/

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